

	Calendar/IR/# Corner	Shared Reading/PSW	Math Unit 1, Module 2
Monday	<p># Corner Update calendar, links/dots, and cube collection. Playing “Flash and Show” with five-frame dot cards. <u>This is the House That Jack Built.</u></p>	<p>ABC Bootcamp: Ee Elephant headbands. <u>The Old Lady Who Swallowed a Fly</u> Story and game.</p>	<p>Session 1 Shoes to Ten Students explore the visual model of the five-frame. The teacher presents five-frame cards with various numbers of dots, and students build the numbers with their fingers and with Unifix cubes.</p>
Tuesday	<p># Corner Update calendar, links/dots, and cube collection. Playing “Flash and Show” with five-frame dot cards. <u>I’m a Little Teapot.</u></p>	<p>ABC Bootcamp: Ff Frog jumping game. <u>The Old Lady Who Swallowed a Fly</u> Story and game. <u>Hand-in-Hand: Poems about Friends</u></p>	<p>Session 2 Fabulous Fives Students represent the quantity of dots on the Five-Frame Display Cards with their fingers. Then, the teacher “flashes” the cards and students build the quantity on their counting mats with cubes, discussing how many boxes are filled, how many are empty, and how many there are in all.</p>
Wednesday	<p># Corner Update links/dots and cube collection. Patterns and predictions—shape songs to go along with calendar markers. Counting forward and backward 1-9. <u>The Three Billy Goats Gruff.</u></p>	<p>ABC Bootcamp: Gg Three Billy Goats Gruff flannel board activity. <u>The Old Lady Who Swallowed a Fly</u></p>	<p>Session 3 Fives w/Fingers The teacher “flashes” the five-frame cards and asks students to build the quantity on their fingers, and then shows the five-frame again for students to check their work. The teacher asks the students to show on their other hand how many empty boxes there are in the five-frame and students then determine how many there are in all.</p>
Thursday	<p># Corner Update calendar, links/dots, and cube collection. Patterns and predictions—shape songs. Playing “Flash and Show” with five-frame cards. <u>The Eensy Weensy Spider</u></p>	<p>ABC Bootcamp: Hh Letter Hh book. <u>School Days</u></p>	<p>Session 4 Numerals 1 to 5 The teacher introduces a rhyme to support students in writing the numerals 1 to 5 and demonstrates writing the numerals on the board. Students use white-boards to practice writing the numerals while they say the rhyme.</p>
Friday	<p># Corner Update calendar, links/dots, and cube collection. Patterns and predictions—shape songs. Playing, “Hop and Stop” <u>The Bus for Us.</u></p>	<p>ABC Bootcamp: Ii Ice cream cone pictures. <u>School Days</u></p>	<p>Session 5 Filling Five-Frames Students practice using their fingers to show what they see on flashed five-frames, showing the number of dots on one hand and the number of empty boxes on the other. *Elements of Early Number Sense Checkpoint.</p>

Stations	Social Studies	Science	Notes
1. PALS Rhyming 2. Read to Self 3. iPads 4. Writing Ee	Civics: How Do I Get Along with Others? Workbook	Mystery Science: What's the Biggest Apple in the World? Apple Dice game	9:50-10:20 Music Class 12:45 Sign Language 2:10-2:40 Library
1. PALS Rhyming 2. Read to Self 3. iPads 4. Writing Ff	Civics: How Do I Get Along with Others? Workbook	Mystery Science: Parts of an Apple. Apple #1-10 sequence	9:50-10:20 Art Class 12:45 Sign Language 11:20-12:05 Gym
1. PALS letter sounds 2. Read to Self 3. iPads 4. Writing Gg	Civics: How Do I Get Along with Others? Video	Mystery Science: Life Cycle of an Apple. Alphabet roll 'n write	9:50-10:20 Music 12:45 Sign Language
1. Letter/Word sort 2. Read to Self 3. Playdough alphabet mats 4. Writing Hh	Civics: How Do I Get Along with Others? Workbook	Mystery Science: Life Cycle of an Apple. Journal entry-which apples I like.	9:40-10:10 Guidance Counselor 11:20-12:05 Gym 12:45 Sign Language
1. Memory Match game 2. Read to Self 3. ABC Puzzles 4. Writing Ii	Civics: How Do I Get Along with Others? Video	Mystery Science: What Does a Scientist Do? <small>Continued from last week.</small>	9:50-10:20 Art Class 12:45 Sign Language 1:30-2:05 Pep Rally ~ GO BADGERS!